



## KS3 Curriculum Map [ICT – NATIONAL CURRICULUM]

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
YEAR 7	Using Computers safely Digital Animation <b>E-safety</b>	Coding Games design	Coding Games Design) <b>Managing on and offline friendships</b>	Hardware/Software Inputs/Outputs	Computational Thinking and Algorithms	Introduction to coding with Python
YEAR 8	Using Computers safely Digital Animation <b>E-safety</b>	Coding Games design	Coding Games Design <b>Online safety and digital literacy</b>	Hardware/Software CPU Fetch and execute cycle	Computational Thinking and Algorithms	Introduction to coding with Python
YEAR 9	Using Computers safely Digital Animation <b>E-safety</b>	Coding with Python	Coding with Python	Hardware/Software Binary	Computational Thinking and Algorithms <b>The risk of sexting</b>	Computational Thinking and Algorithms