Baston House School & Woodside Post-16 Hub – Key Stage 4 Curriculum Map

Year 11

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Core Subjects						
Careers **NCFE Entry Level 3 Employability Skills**	Unit 03 Making the right impression at work	Unit 02 Rights and entitlements at work	Unit 26 Health and safety in places of work Unit 02 Rights and entitlements at work	Unit 26 Health and safety in places of work Unit 02 Rights and entitlements at work	Work Experience	Work Experience
English: Functional skills	Paper 2 Creative, Autobiographical and Descriptive Writing	Paper 1 Non-fiction texts to instruct, describe, explain persuade	Paper 1 Respond to range of Non-fiction texts	Paper 2 Transactional Writing	Speaking, listening and communicating – presenting a topic of own choice Internal assessment	Revisit topics from previous terms
English: GCSE	Component 1 Section B Creative, Autobiographical Writing	Component 1 Section A Fiction reading for meaning PPE/mocks	Component 2 Section A Respond to range of 19C and 21C Non-fiction texts	Component 2 Section B Transactional Writing PPE/mocks	Speaking, listening and communicating – presenting a topic of own choice (if required) Revision and intervention	Revisit topics from previous terms
Independent Living	Working towards Goals Working as part of a group	Working towards Goals Working as part of a group	Personal safety at home and community	Making the most of leisure time *Exam Revision*	Revisit previous units	Revisit previous units
PSHE	**Your Future & Beyond** Screen Addiction and Studying Post 16 Options Exam Stress and	**Staying Safe** Virtual Reality and Live Streaming Online Reputation and Digital	**Sexual Health** Peer-on-Peer Abuse Fertility and What Impacts it Alcohol, Parties & Bad	**Adult Health & Looking After Yourself** Organ and Blood Donation Teenage Pregnancy	**Revision Strategies**	**Preparing for Sixth Form**

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PSHE (continued)	Anxiety Social Media Vs Real Life CV Writing Writing a Personal Statement	Footprints Group Chats & Anti-Bullying Cosmetic & Aesthetic Procedures New Psychoactive Substances Festivals and Nitrous Oxide Substance Addiction	choices Importance of Sexual Health Revisiting STIs Revisiting Contraception Respect, Love and Relationships	Choices Abortion Law, Morals and Ethics) Parenthood for Teenagers Testicular and Prostate Cancer Breast Cancer, Cervical Cancer & Screening Love & Abuse		
Maths: Entry Level Certificate	Using numbers and the number system – whole numbers		Using common measures, shape and space		Handling information and data Revision Assessment	
Maths: Functional Skills	Use of Number & the number system Use of measurement, shape & space Use of Number & the Number System Handling Information & Data	Use of Number & the number system Use of measurement, shape & space Practice Papers	Handling Information & Data Use of Number & the number system Use of measurement, shape & space	Use of measurement, shape & space Use of Number & the number system Use of measurement, shape & space Practice Papers	Revisit topics from previous terms	Revisit topics from previous terms
Maths: GCSE	**Graphs** Gradients & lines Non-linear graphs Using graphs	**Algebra** Expanding and factorizing Changing the subject Functions	**Reasoning** Multiplicative reasoning Geometric reasoning Algebraic reasoning	**Revision & communication –** Transforming & constructing Listing and describing	Revisit topics from previous terms	Revisit topics from previous terms
Physical Education	**Basketball / Rugby/ Football (indoor / outdoor)** Accurately execute chest, bounce and overhead passes in a game	**Badminton** Play overarm shots which travel over the mid-court area Hold a rally, which includes underarm and overarm shots	**Health related Fitness** Skill replication in a range of fitness activities.	**Hockey/Volleyball** Passing/Receiving Shooting Dribbling Ball control Defending/Tackling Sequencing	**Athletics** Achieve a good body position when sprinting Understand and explain the term 'high knees'	**Tennis / Choice** Make contact but do not always get it over the net Move towards the ball with the

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Physical Education (continued)	Dribble in different directions changing the speed of the ball Use a pivot in a game effectively Mark man to man in a game Understand the '3 second' and 'half court' rules	Complete 2 different types of serve (short and long) Move around the court (chassis) to return and play shots Correctly keep score for a game	Use a range of health and fitness terminology. Understanding of the way the body responses to exercise using appropriate terminology. Lead warm up & cool down routines Circuit movements Tests for components of fitness Running for speed/endurance	Build upon fundamentals but increase in speed and level of challenge. Develop the principles of attack and defence while working with others. Involve pressurised game situations to allow for tactical planning and refinement. Allow students to make decisions, assess outcome and suggest improvements.	Demonstrate the 'hop step jump' technique of triple jump Demonstrate the importance of using arms to create power Be able to perform a standing long jump correctly Understand how to measure a run-up Explain the need to travel from low to high during throwing Demonstrate the use of legs to create more power when throwing Explain all the rules of throwing events Understand how to measure during throwing events	correct footwork Start a rally with an underarm serve Perform a variety of shots both forehand and backhand with some success Try to be effective in a game performing strokes when not under pressure Vary my serve and make it difficult to return Play a range of strokes with a good standard of technique, placement and at time disguise Outwit my opponent whilst under pressure demonstrating a high level of skill
Science: Entry Level Certificate	Component 3 – Chemistry in our world Component 6 – Electricity, Magnetism and Waves	Component 6 – Electricity, Magnetism and Waves 15th May submission Date AQA Unit Award 771463 - Circuits and Conductors	AQA Unit Award 128976 – Space exploration: The Solar System	AQA Unit Award 118479 – Introduction to Forensic Science Unit 91840 Forensic Science	Component 3 – Chemistry in our world Component 6 – Electricity, Magnetism and Waves	Component 6 – Electricity, Magnetism and Waves 15th May submission Date AQA Unit Award 771463 - Circuits and Conductors

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Science: Combined GCSE		Rates, Equilibrium, and Organic Chemistry Analysis and the Earth's Resources Particles at Work Waves, Electromagnetism, and Space	Particles at Work Waves, Electromagnetism, and Space Revision	Revision	AQA Unit Award 118479 – Introduction to Forensic Science Unit 91840 Forensic Science	Rates, Equilibrium, and Organic Chemistry Analysis and the Earth's Resources Particles at Work Waves, Electromagnetism, and Space	Particles at Work Waves, Electromagnetism, and Space Revision
Travel Training		**More Complex Travel Knowledge** Delays, diversions, alternative routes Emergency procedures	**More Complex Travel Knowledge** Delays, diversions, alternative routes Emergency procedures Personal safety and boundaries	**Journey Planning Skills** Planning multi-step journeys Reading full timetables Using travel apps independently Managing travel money	**Journey Planning Skills** Planning multi-step journeys Reading full timetables Using travel apps independently Managing travel money	**Student-Led Travel** Supervised but student-led journeys Practising alternative routes Real-life problem-solving	**Student-Led Travel** Supervised but student-led journeys Practising alternative routes Real-life problem-solving
Option Subjects							
Art	**BTEC Level 1 introductory Award KS4**	**Unit A 1** Being organised Learners will develop key techniques to help organise their work and priorities and manage their time effectively. **Unit AD 11** Creating an artefact out of Clay Learners will develop skills in working with clay to create different types of artefact. They will learn how to prepare, work with and decorate the clay artefacts they produce.					
	AQA Art Unit Awards 120580	Creating a character for use in an animated sequence		Decide on a scenario, decide on a character, and draw your character		Use a storyboard Create an inventory Explain the outcome of the scenario	
Business Studies AQA UAS		What is a Business?	Business and Enterprise	Entrepreneurs and their goods and services	Business and enterprise	Different types of business	Budgeting basics

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Design Technology AQA UNIT AWARDS	Creating a Folio Updating Folio Research on products, materials, joining methods and finishes. Making sample Wood joints. Health and safety. Hand tools. Various portable tools and machines	Updating Folio Further research Drawing techniques isometric Maintain a safe working environment Exploring plastics and metal	Updating Folio Researching similar products based on what their product will be Modelling techniques Annotating	Updating Folio Development of ideas/modelling Annotating Surface finishes 2d design CAM training	Updating Folio Feedback and evaluating skills. Discuss craft ideas with others. Develop craft idea(s) in response to feedback. Identify preferred craft idea giving reasons for choice Plan production of final product	Updating Folio Production of final craft work State safe working practices to be used when working with selected tools and materials Review the creative process Evaluation of final product
Digital Technology AQA Unit Awards	Introduction to Digital Graphic Design	Posters, Branding and Promotional Design	Introduction to Digital Image Editing	Advanced Image Manipulation	Photography Skills and Composition	Personal Photography Project
Duke of Edinburgh Bronze Award	Introduction to DofE Participant Entries and plans submitted on eDofE App/online platform St Johns First Aid Certificate Training	Ongoing Training towards Expedition Ongoing St Johns First Aid Certificate Training	Highway Code, Country Code, Waterways code Ongoing Training towards Expedition Completion of St Johns First Aid Certificate Training	On school site Mock Expedition Country Code Waterways Code Ongoing Training towards Expedition	Off school site Mock Expedition	Mock Expedition Training and Assessed Expedition.
Duke of Edinburgh Silver Award	Introduction to DofE Build on all learned Skills across Bronze Award for Silver Award Participant Entries and plans submitted on eDofE App/online platform	Ongoing Training towards Expedition Ongoing St Johns First Aid Certificate Training	Highway Code, Country Code, Waterways code Ongoing Training towards Expedition Completion of St Johns First Aid Certificate Training	On school site Mock Expedition Country Code Waterways Code Ongoing Training towards Expedition	Off school site Mock Expedition	Mock Expedition Training and Assessed Expedition.

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Film Studies		History of Cinema C1A US Film – Comparative Study C1A1 Invasion Of The Body Snatchers; Focus - genre, narrative, context	C1A2 ET: The Extra Terrestrial Focus - genre, narrative, context	Coursework – second piece	C1C – The Hurt Locker (US Indie) Focus – specialist writing	Consolidation of learning, intervention, revision and Intervention	Consolidation of learning, intervention, revision and Intervention
Food Preparation	**BTEC Home Cooking Skills Level 1**	Introduction and assessment of skill/knowledge base Health & safety Healthy eating	Cooking methods	Cooking methods	Final assessment Adapting recipes Assessment planning	Final assessment Food planning and independent living	Food planning and independent living
	BTEC Home Cooking Skills Level 2	Introduction and assessment of skill/knowledge base Health & safety Healthy eating	Cooking methods	Cooking methods	Adapting recipes Assessment planning	Final assessment Food planning and independent living	Food planning and independent living
	Year 2 AQA UAS extension course	Food Hygiene and safety Level 2	Food preparation: making stained glass biscuits Level 2	Food preparation: Making a beef burger Level 2	Food preparation: Baking and icing a sponge cake Level 2	Creating healthy menus Level 2	Cooking skills (Unit 3) Level 2
Horticulture	**Entry Level AQA UAS**	**Unit 119818** Beginner gardener Basic gardening skills Unit Identifying and removing weeds	**Unit 70869** **LE5723**	**Unit: 113643** Horticulture: Watering beds, borders and plants **Unit 115420** Need for seeds: Growing sunflowers		**Unit: LE4551** Plant Propagation **Unit 117066** Maintaining and planting an allotment in the summer term	

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Horticulture (continued)	Level 1 AQA UAS	**Unit: 114326** Horticulture: Preparing a bed for planting (Single Digging) **Unit 114330** Horticulture: Seed sowing	**Unit: 114331** Horticulture: Pricking out **Unit 118758** Horticulture (Unit 2): Planting bulbs	**Unit 119400** PPE, Tool Safety and Plant Part**s** **Unit 114325** Horticulture: Tools and tool maintenance	**Unit 116551** Allotments (Unit 1) Seeds, propagation, soil and compost **Unit 112947** Growing potatoes	**Unit 123952** Sowing and growing tomatoes **Unit 119395** Horticulture: Potting on plants	**Unit 124709** Growing salad Leaves **Unit 119392** Horticulture: Taking a cutting
ICT/Computing	BTEC Introductory Certificate in ICT	**Unit IT12: Creating a Digital Animated Graphic** **Learning aims In this unit** **A** Manage information when planning a digital animated graphic for a specific purpose **B** Use software tools to create a digital animated graphic for a specific purpose.	**Unit IT12: Creating a Digital Animated Graphic** **A** Manage information when planning a digital animated graphic for a specific purpose **B** Use software tools to create a digital animated graphic for a specific purpose.	**Unit A2: Developing a Personal Progression Plan** **A** Explore the skills and behaviours needed to meet personal progression goal **B** Produce a progression plan to meet intended progression goal.	**Unit A1: Being Organised** **A** Explore techniques to improve own organisational skills **B** Review the use of techniques to improve own organisational skills.	**Unit IT9: Creating a Website** **A** Create a simple website for a specific purpose **B** Review the finished simple website for a specific purpose.	**Unit IT9: Creating a Website** **A** Create a simple website for a specific purpose **B** Review the finished simple website for a specific purpose.
	BTEC Level 2 Award/Cert in Information and Creative Technology	**Unit 6: Creating Digital Graphics** **Learning Aim A** Understand the applications and features of digital graphic products **Learning Aim B** Design digital graphic products	**Unit 6: Creating Digital Graphics** **Learning Aim B** Design digital graphic products **Learning Aim C** Create, test and review digital graphic products.	**Unit 6: Creating Digital Graphics** **Learning Aim C** Create, test and review digital graphic products.	**Unit 4: Creating Digital Animation** **Learning Aim A** Understand the applications and features of digital animation products **Learning Aim** B Design a digital animation product	**Unit 4: Creating Digital Animation** **Learning Aim** B Design a digital animation product **Learning Aim C** Create, test and review a digital animation product	**Unit 4: Creating Digital Animation** **Learning Aim C** Create, test and review a digital animation product

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Music **TRINITY ROCK AND POP: INDIVIDUAL INSTRUMENT**	Introduction and assessment of skill/knowledge base	Working On Piece 1	Working On Piece 2	Working On Technical Focus Piece	Session Skills Working On/Collating All Pieces	Exam Preparation
Music Technology **NCFE Level 1 Award**	**Introduction to Garageband** Know some of the key principles behind loop sequencing Give examples of commonly used loop sequencing software packages with their key features Give examples of the limitations of loop sequencing when compared to full audio/MIDI sequencing	**MIDI vs. Audio** Outline the key differences between audio and 'virtual instrument' (MIDI) tracks Outline the methods used by loop sequencing software to match the loop tempos of audio samples	**Composition** Be able to produce music using loop sequencing Locate and audition audio/MIDI loops for use in a sequence Use editing operations on audio parts	**Recording + Editing MIDI/AUDIO** Use editing operations on 'virtual instrument' (MIDI) parts Add, arrange, loop and crop parts to create an effective multi-track piece of music Make simple acoustic sound effects using readily available resources	**Sound Design** An example of an audio product that feature sound effects Investigate different sound effects and the methods used to create them Identify possible sources of potential sound effects for a specified audio production	**Mixing and Mastering** Identify & prepare the main controls on an effects processor. Send an audio signal to an effects processor. Adjust the balance of wet and dry signals. Apply preset effects using effects processor and parameters within an effect Save and recall effects
Performing Arts **Pearson BTEC Level 1**	**Exploring the Performing Arts** Investigate how professional performance or production work is created Demonstrate understanding of the skills, techniques and approaches used by professionals to create performance/production work.	**Exploring the Performing Arts** Investigate how professional performance or production work is created Demonstrate understanding of the skills, techniques and approaches used by professionals to create performance/production work.	**Developing skills and techniques in the performing arts** Use rehearsal or production/design processes Apply skills and techniques in performance or realisation Review own development and application of performance or design skills.	**Developing skills and techniques in the performing arts** Use rehearsal or production/design processes Apply skills and techniques in performance or realisation Review own development and application of performance or design skills.	**Responding to a brief** This external component builds on knowledge, understanding and skills acquired and developed in Components 1 and 2 and includes synoptic assessment. Learners will apply their skills and techniques creatively to a workshop performance for a selected audience. Learners will capture their ideas on planning, development and effectiveness of the production process in a written log and an evaluation report.	

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Physical Education	BTEC Sport	**Unit 1 Fitness for sport and Exercise** Learning aim A: Know about the components of fitness and the principles of training	**Unit 1 Fitness for sport and Exercise** Learning aim B: Explore different fitness training methods	**Unit 1 Fitness for sport and Exercise** Learning aim C: Investigate fitness testing to determine fitness levels	**Unit 3 - Applying the principles of Personal Training** Learning aim A: Design a personal fitness training programme	**Unit 3 - Applying the principles of Personal Training** Learning aim B: Know about exercise adherence factors and strategies for continued training success Learning aim C: Implement a self-designed personal fitness training programme to achieve own goals and objectives.	**Unit 3 - Applying the principles of Personal Training** Learning aim D: Review a personal fitness programme
	AQA UAS PE	**Basketball / Rugby/ Football (indoor / outdoor)** Accurately execute chest, bounce and overhead passes in a game Dribble in different directions changing the speed of the ball Use a pivot in a game effectively Mark man to man in a game Understand the '3 second' and 'half court' rules	**Badminton** Play overarm shots which travel over the mid-court area Hold a rally, which includes underarm and overarm shots Complete 2 different types of serve (short and long) Move around the court (chassis) to return and play shots Correctly keep score for a game	**Health related Fitness** Skill replication in a range of fitness activities. Use a range of health and fitness terminology. Understanding of the way the body responses to exercise using appropriate terminology. Lead warm up & cool down routines Circuit movements	**Hockey/Volleyball** Passing/Receiving Shooting Dribbling Ball control Defending/Tackling Sequencing Build upon fundamentals but increase in speed and level of challenge. Develop the principles of attack and defence while working with others. Involve pressurised game situations to allow for tactical	**Athletics** Achieve a good body position when sprinting Understand and explain the term 'high knees' Demonstrate the 'hop step jump' technique of triple jump Demonstrate the importance of using arms to create power Be able to perform a standing long jump correctly Understand how to measure a run-up	**Tennis / Choice** Make contact but do not always get it over the net Move towards the ball with the correct footwork Start a rally with an underarm serve Perform a variety of shots both forehand and backhand with some success Try to be effective in a game performing strokes when not under pressure

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Physical Education	**AQA UAS PE (continued)**			Tests for components of fitness Running for speed/endurance	planning and refinement. Allow students to make decisions, assess outcome and suggest improvements	Explain the need to travel from low to high during throwing Demonstrate the use of legs to create more power when throwing Explain all the rules of throwing events Understand how to measure during throwing events	Vary my serve and make it difficult to return Play a range of strokes with a good standard of technique, placement and at time disguise Outwit my opponent whilst under pressure demonstrating a high level of skill